

Functional snap Teacher's notes

Level: Intermediate (equivalent to CEF level B1)

Aim: Students play a matching game to recycle functional exponents. They then use the exponents to write and act out a short roleplay.

Functions: Giving and reacting to advice, offering help and responding to offers of help, making and responding to a complaint.

Preparation:

Copy and cut out the cards on the worksheet, one complete set of cards for every three students.

Procedure:

- 1 Put the students into groups of three. Give each group one set of function cards. Ask the students to brainstorm and make a note of at least three expressions for each category. Then ask them to put the list aside for later.
- 2 Students shuffle the function cards and take two each. They then place the set of expression cards face down in front of them.
- 3 Explain the rules of the game. The students turn over the expression cards one at a time. The student who holds the matching function card picks up the expression card and keeps it in their hand until they have a set of three. When they have collected a set of three they can discard both the expression cards and the corresponding function card. The first student to discard all their cards is the winner.
- 4 Check that the groups have matched the cards correctly, then ask them to compare their list of expressions from stage 1 with the ones on the cards. Students award themselves one point for each expression which matches an expression on the cards and two points for each correct, original expression.
- 5 Students in their groups of three choose five or more expressions from stage 4 and use them to write a short dialogue. They then practise reading it out loud. Circulate, monitoring appropriacy and pronunciation.
- 6 Before the students read out their dialogues, explain that the rest of the class have to listen and decide a) where the dialogue takes place and b) who's speaking. At the end of each dialogue ask the listeners to recall the five or more expressions which had been repeated from the game.

Variations:

The cards can also be used for a straight matching exercise. In this case you do not need to cut up the cards. Simply ask the students to match the expression to the functions and then proceed from stage 4 as above.